

Kayla K. Lockwood

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EDUCATION

2022 Bachelor of Fine Arts in Art & Technology, University of Oregon — Eugene, OR

TEACHING EXPERIENCE

2021 - 2022 Digital Research & Pedagogy Specialist, DREAM Lab, University of Oregon — Eugene, OR
(hosted Digital Tools & Digital Methods workshops)

2020 - 2022 Student Curator & Researcher, Jordan Schnitzer Museum of Art, University of Oregon — Eugene, OR
(hosted Community Conversations & World of Work workshops)

2020 - 2021 Code Clinic Specialist, Fusion Lab, University of Oregon — Eugene, OR
(hosted Code Clinic workshops)

COHORTS & COLLECTIVES

2021 - ONGOING Artist Member & Collaborator, Augury House — Portland, OR (artist collective)

2021 - ONGOING Founding Member, Tech Aesthetic — Eugene, OR (artist collective)

2021 - 2022 Artist Member, Perishables, Art & Technology BFA, College of Design, University of Oregon
— Eugene, OR (cohort)

2022 Artist Member, Big Resist, Emerging Technologies, College of Design, University of Oregon
— Eugene, OR (cohort)

2021 Artist Member, Remote Control, Communication Design, College of Design, University of Oregon
— Eugene, OR (cohort)

SOLO EXHIBITIONS

2022 *Vision 20/20: Look with your eyes, not with your mouth*, Foyer Gallery, University of Oregon — Eugene, OR

2021 *DISTORTED NORMAL*, Washburn Gallery, University of Oregon — Eugene, OR

2020 *Social Sin by Miss Identify*, Washburn Gallery, University of Oregon — Eugene, OR

CURATED EXHIBITIONS

2023 *Hear My Voice*, Gallery at the Airport, Mahlon Sweet Field — Eugene, OR
(Lead Student Curator — co-curated with Malik Lovette & Sam Berry)

2022 - 2023 [Hear My Voice](#), Jordan Schnitzer Museum of Art, University of Oregon — Eugene, OR
(Lead Student Curator — co-curated with Malik Lovette & Sam Berry)

2022 *I Am More Than Who You See*, Aperture Gallery, University of Oregon — Eugene, OR
(co-curated with Malik Lovette)

2021 [World of Work Student Exhibition](#), Jordan Schnitzer Museum of Art, University of Oregon — Eugene, OR
(co-curated with Erica Rife)

2021 [I Am More Than Who You See](#), Jordan Schnitzer Museum of Art, University of Oregon — Eugene, OR
(co-curated with Malik Lovette)

2021 *UNCOVERED*, Washburn Gallery, University of Oregon — Eugene, OR

SELECTED GROUP EXHIBITIONS

- 2022 *The Augury Gallery*, Augury House — ONLINE (curated by Kevin Yatsu)
- 2022 *Spring Storm*, Lawrence Hall, University of Oregon — Eugene, OR [[catalogue](#)] (curated by Jonathan Bagby)
- 2022 *Put On Your Blue Light Glasses Now*, LaVerne Krause Gallery, University of Oregon — Eugene, OR [[catalogue](#)] (curated by Michael Salter)
- 2022 *USE BY 01.27.22*, LaVerne Krause Gallery, University of Oregon — Eugene, OR [[catalogue](#)] (curated by Rick Silva)
- 2021 *Viridi Terra*, LaVerne Krause Gallery, University of Oregon — Eugene, OR [[catalogue](#)] (curated by Jonathan Bagby)
- 2021 *Dimension Between*, Gordon Hotel — Eugene, OR (curated by John Park)
- 2021 *Orbital Shift*, Eugene Science Center Planetarium — Eugene, OR (curated by Colin Ives)
- 2021 *Fractal Garden: grow your own code*, Symbiocene Gallery — ONLINE (curated by Tristan Sauer)
- 2020 *UO ©CRITICAL A@T SHOW*, University of Oregon — ONLINE (curated by André Sirois & Ellie Reis)
- 2020 *Creative Code Festival*, LIGHTBOX — New York, NY (curated by Itzel Yard & Erin Wajufos)
- 2020 *p5.js 2020 Showcase*, Processing Foundation — ONLINE [[catalogue](#)] (curated by Connie Liu)
- 2020 *Creative Code Visual Art Showcase: Virtual Video Art Exhibit*, Never Knows Better — ONLINE (curated by Itzel Yard & Erin Wajufos)

SELECTED PROJECTS

- 2022 [Glitched Memories // Fragmented Mementos](#), virtual installation in The Augury House (game), Augury House — ONLINE (featured in *The Augury Gallery*)
- 2022 [Hear My Voice](#), digital collection for Jordan Schnitzer Museum of Art & Tech Aesthetic, University of Oregon — Eugene, OR
- 2022 [Clothing Line](#), installation at Lawrence Hall, University of Oregon — Eugene, OR (featured in *Spring Storm*)
- 2022 *Asian Market*, installation at Lawrence Hall (Courtyard), University of Oregon — Eugene, OR
- 2022 *Fading Away*, installation at LaVerne Krause Gallery, University of Oregon — Eugene, OR (featured in *BEST IF USED BY: 01.27.22*)
- 2022 [Yōkai Senjafuda](#), digital collection for Jordan Schnitzer Museum of Art & DREAM Lab, University of Oregon — Eugene, OR
- 2021 *Outsider*, installation at Lawrence Hall (Courtyard), University of Oregon — Eugene, OR
- 2021 [Virtually There](#), livestream Twitch Plays — ONLINE
- 2021 *Fruitful Ritual*, installation at LaVerne Krause Gallery, University of Oregon — Eugene, OR (featured in *Viridi Terra*)
- 2021 *Piano Coloré*, installation at Fusion Lab, College of Design, University of Oregon — Eugene, OR
- 2021 *Beauty*, installation at Gordon Hotel, Tech Aesthetic — Eugene, OR (featured in *Dimension Between*)
- 2020 *School: Notebook Scribble*, installation at LIGHTBOX — New York, NY (featured in *Creative Code Festival*)
- 2020 [Gaming Therapy](#), featured on p5.js website — ONLINE (featured in *p5.js 2020 Showcase*)

2020 *Space*, featured in a Virtual Reality experience — ONLINE
(featured in *Creative Code Visual Art Showcase: Virtual Video Art Exhibit*)

RESEARCH & RESOURCES

2022 [Digital Publishing & Zines](#), DREAM Lab, University of Oregon — Eugene, OR
(Lead Creator — co-contributed by Kate Thornhill)

2022 [Digital Health & Wellness Resources](#), DREAM Lab, University of Oregon — Eugene, OR
(Lead Creator — co-contributed by Kate Thornhill & Bronwen Maxson)

2021 [Diversify ArtEd](#), Jordan Schnitzer Museum of Art, University of Oregon — Eugene, OR

2021 [The Field Has Eyes](#), History of Art & Architecture, University of Oregon — Eugene, OR

2020 - 2021 [TERRESTRIAL+](#), History of Art & Architecture, University of Oregon — Eugene, OR

SELECTED WORKSHOPS

2022 [Hear My Voice](#), Jordan Schnitzer Museum of Art, University of Oregon — Eugene, OR
(Community Conversations)

2022 [p5.js: Creative Computing for Beginners](#), DREAM Lab, University of Oregon — Eugene, OR
(Digital Tools & Digital Methods)

2022 [WordPress: Creating a One-Page Website with Divi](#), DREAM Lab, University of Oregon
— Eugene, OR (Digital Tools & Digital Methods)

2022 [WordPress: Creating a CV/Resume Website](#), DREAM Lab, University of Oregon
— Eugene, OR (Digital Tools & Digital Methods)

2021 [p5.js: Creative Computing for Beginners](#), DREAM Lab, University of Oregon — Eugene, OR
(Digital Tools & Digital Methods)

2021 [WordPress: Creating a One-Page Website with Divi](#), DREAM Lab, University of Oregon
— Eugene, OR (Digital Tools & Digital Methods)

2021 [WordPress: Creating a CV/Resume Website](#), DREAM Lab, University of Oregon
— Eugene, OR (Digital Tools & Digital Methods)

2021 [WordPress in the Classroom: Developing Assignments](#), DREAM Lab, University of Oregon
— Eugene, OR (Digital Tools & Digital Methods)

2021 [Dropbox: Using Dropbox Paper to Create Fast and Easy Presentations](#), DREAM Lab, University of Oregon
— Eugene, OR (Digital Tools & Digital Methods)

2021 [Dropbox: Using it to Manage and Store Your Digital Media](#), DREAM Lab, University of Oregon
— Eugene, OR (Digital Tools & Digital Methods)

2021 [Art Production in Creative Code](#), Jordan Schnitzer Museum of Art, University of Oregon
— Eugene, OR (World of Work)

2021 [Portfolio Documentation & Artist Statements](#), Jordan Schnitzer Museum of Art, University of Oregon
— Eugene, OR (World of Work)

2021 [I Am More Than Who You See](#), Jordan Schnitzer Museum of Art, University of Oregon — Eugene, OR
(Community Conversations)

2021 [Databending: Data is Data](#), Fusion Lab, University of Oregon — Eugene, OR (Code Clinic)

2020 [Image Processing: Patterns](#), Fusion Lab, University of Oregon — Eugene, OR (Code Clinic)

SELECTED PRESENTATIONS

- 2022 [*Creating a digital mindfulness resource guide for students*](#), Mental Health Advisory Council Meeting, University of Oregon — Eugene, OR (lightning talk with Bronwen Maxson)
- 2022 [*Creating a digital mindfulness resource guide for students*](#), CAPAL22: Libraries and Wellness conference, Canadian Association of Professional Academic Librarians — ONLINE (lightning talk with Bronwen Maxson)
- 2022 [*I Am More Than Who You See*](#), UO Visual Arts Team, University of Oregon — Eugene, OR (artist talk with Malik Lovette)

SELECTED REVIEWS & PUBLICATIONS

- 2022 [*Hear My Voice*](#), group conversation with Kate Jaques Prentice; Sam Berry; Kundai Kapurura; Malik Lovetter; & Miles Lawson, Ethos Magazine, Emerald Media Group — Eugene, OR (podcast)
- 2022 [*In Conversation: Kayla Lockwood*](#), interview with Kevin Yatsu, Augury House — Portland, OR (conversational article)
- 2022 [*'I Am More Than Who You See': an exploration of identity*](#), interview with Kayla Nguyen, Daily Emerald, Emerald Media Group — Eugene, OR (Arts & Culture)
- 2022 [*A rainbow home in art: Reclaiming identity with faces*](#), interview with Krista Kroiss, Daily Emerald, Emerald Media Group — Eugene, OR (Arts & Culture — featured story)
- 2022 [*Acceptance to CAPAL22: Libraries and Wellness Conference!*](#), DREAM Lab, University of Oregon — Eugene, OR (blog post)
- 2022 [*Digital Health and Wellness Resources Guide Launched!*](#), DREAM Lab, University of Oregon — Eugene, OR (blog post)
- 2022 [*Beyond the layers of clothes*](#), interview with Trever Bolton, Daily Emerald, Emerald Media Group — Eugene, OR (Arts & Culture)
- 2021 [*Member Spotlight: Kayla Lockwood*](#), interview with Esther Harclerode, Jordan Schnitzer Museum of Art, University of Oregon — Eugene, OR (newsletter)
- 2021 [*Kayla Lockwood \(she/her/hers\) Digital Research & Pedagogy Specialist*](#), interview with Kate Thornhill, DREAM Lab, University of Oregon — Eugene, OR (blog post)
- 2021 [*Campaigning to End Misrepresentation*](#), review by Ester Barkai, Eugene Weekly — Eugene, OR (Visual Arts)
- 2021 [*Expression through clothing*](#), interview with Nika Bartoo-Smith, Daily Emerald — Eugene, OR (Arts & Culture — featured story)
- 2021 [*Don't \(Mis\)identify her!*](#), interview with Nika Bartoo-Smith, Daily Emerald — Eugene, OR (Arts & Culture — Campus Creatives)
- 2019 [*UO's second annual body-positive fashion show*](#), interview with Alexes Jones, Daily Emerald — Eugene, OR (Arts & Culture)
- 2019 *Poseidon*, Trying to be a Perfect Circle — Eugene, OR (poem)

SELECTED AWARDS & CERTIFICATES

- 2021 Anne Cooling Student Impact Fund, Jordan Schnitzer Museum of Art, University of Oregon — Eugene, OR (professional development)
- ~~2020 Freeman Internship Fellowships – For East & Southeast Asia, Center for Asian Pacific Studies, University of Oregon — Eugene, OR (professional development, canceled due to COVID-19)~~
- 2020 Dean's List Spring 2020, College of Design, University of Oregon — Eugene, OR

2020 Dean's List Winter 2020, College of Design, University of Oregon — Eugene, OR

2018 CTE: Design, Visual & Media Arts Career Pathway in Animation, Canyon High School — Anaheim, CA
(certificate)

SELECTED COLLABORATIVE PROJECTS

2022 *Pet Rock*, USB game experience (Patreon only), Augury House — ONLINE (collaborated with Kevin Yatsu)

2022 *ENSEMBLE PIECE!*, interactive video experience, Augury House — ONLINE
(collaborated with Kevin Yatsu, Binh Nguyen, John “El Segundo” Wong, & Henry Bort)

2022 *Photobook USB*, USB game experience, Augury House — ONLINE
(collaborated with Kevin Yatsu, Binh Nguyen, John “El Segundo” Wong, Henry Bort, & juju)

2022 *The Augury House*, game experience, Augury House — ONLINE
(collaborated with Kevin Yatsu, Binh Nguyen, & John “El Segundo” Wong)

2022 *Shrines*, zine series, Augury House — ONLINE (collaborated with Kevin Yatsu & Binh Nguyen)

2022 *The Ever Room*, episodic series, Augury House — ONLINE
(collaborated with Kevin Yatsu, Binh Nguyen, & Henry Bort)

2022 *Sleep Concert*, episodic series, Augury House — ONLINE
(collaborated with Kevin Yatsu, Binh Nguyen, & Henry Bort)

2022 *The Augury Restaurant*, livestream Twitch Plays, Augury House — ONLINE
(collaborated with Kevin Yatsu & Binh Nguyen)

2022 *OnlyMonsters*, 15-camera array video recorded in Fusion Lab, Big Resist, Emerging Technologies,
College of Design, University of Oregon — Eugene, OR (collaborated with Christian Alvarado &
Julia Stalnaker)

2022 *Spirit Box*, installation in Fusion Lab, Big Resist, Emerging Technologies, College of Design,
University of Oregon — Eugene, OR (collaborated with Christian Alvarado & Julia Stalnaker)

2021 *Irene House*, game experience, Augury House — ONLINE
(collaborated with Kevin Yatsu, Binh Nguyen, & John “El Segundo” Wong)

2021 *REM CTRL*, pop-up shop at 510 Oak, Remote Control, Communication Design, College of Design,
University of Oregon — Eugene, OR (collaborated with Michael Salter)

2021 *Thoughtful Visions*, showing at Eugene Science Center Planetarium — Eugene, OR
(collaborated with Malik Lovette)